# **Analog Descriptor Page**

Local Station Application Feb 25, 1992

#### Introduction

An analog descriptor is the Local Station's static database for an analog channel device. The database is organized as an array of Pascal records. The fields of this 64-byte record are used to support the full functionality of an analog channel. This page allows access to any node's analog database.

### **Display layout**

```
A ANALOG DESCRIPT 02/25/92 1107
CHAN<0611:0502> -SE FAM<0000>
                                       Node:Chan
NAME<GR2MID> "
                                       Name
TITL<RF2 GRDIENT MANAUT>02/13/92
                                       Date-of-last-change
CONV < 0.0 > Z = 4, C = 2, G = 8, P = 9
A/D FS< 8.34 > +< 0.166 ><NRM >
                                        ADESC fields
D/A FS< 18000 > + < 0.199 >
ANLG CTRL <02> <A3> <B015>
STAT INV/N<11> BIT<05AF,-->
CONTROL DT<01, --> BIT<05AF, -->
LIST DESCR TO :07FF LIST DATA
                                       Listing options
ALARM FLG$<A000>API2B---S-----
                                       Alarm flag bits
     TRIPS: 0 *RESET ALARMS
                                       Reset local station alarms
```

The format is designed for fill-in-the-blanks interaction. On the second line, the node/channel is entered for the device whose analog descriptor is to be accessed; alternatively, the name can be entered on the third line. Interrupt after typing to request the current database information for that device to be displayed. The following lines include the various fields of the analog descriptor:

- 1. 18-character title
- 2. 6-character name
- 3. 4-character engineering units text
- 4. 1-byte "conversion type"
- 5. 4 floating point scaling constants
- 6. 4-byte analog control field
- 7. 2-byte family word
- 8. 4-byte associated digital status field
- 9. 6-byte associated digital control field

Title text

This 18-character text field is a short description of the channel device in addition to the name. Due to the limited size of the small screen consoles, only 14 characters of the title are displayed by the parameter page. Those selected are the 14 characters following the first *word* of the title. The first word is often used to indicate the node of the device, which is often implied in the name. In the case that associated status/control fields are used, the last 6 characters of the title text (characters 13–18) are used to store two 3-characters status state texts. In the case that two bits of associated status/control are used, the entire title is preempted, as the second bit's status text is stored in characters 6–11 of the title. So, in this case, the name alone must suffice to represent the device on the parameter page.

#### Name text

The 6-character name of a device must be unique on the network, not only within a single node. When a name is entered and the interrupt given to enter all fields into a given channel's descriptor, a broadcast request is simultaneously issued to find out whether the name already exists among the nodes of the network. If it does exist in some node, then its node/channel designation is displayed just to the left of the NAME prompt. The setting has already taken place, so at that point there is at least one duplication of the entered name. One may wish to remove the one indicated or use a different name for the channel.

### Units text

The 4-character field is placed into the 4-byte units text field of the analog descriptor. The parameter page aligns this field if possible.

### Conversion type

This field is a byte that includes flags that mark the channel for various special treatments with certain Data Access Table entries. Bit #1 (mask=\$02) is set to mark capture data, which is used by DAT type \$16. Bit #2 (mask=\$04) is set to mark zero-subtracted data, which is used by DAT type \$07. Bit#3 (mask=\$08) is used to mark channels which need linearization, which is used by DAT type \$06. See the document entitled "RDATA Entry Formats" for more details on this.

#### Scale factors

Four floating point constants are used for engineering units scaling. A reading, nominal or tolerance value is scaled to engineering units by using the first fullscale and offset values. The setting value is scaled using the last two fullscale and offset values. The linear formula used is:

```
eng:= Float(raw)/32768.*fScale + offset;
```

The raw value is the 16-bit raw data word. The value (raw/32768) is the

In the case of tolerance, the offset term is omitted, since a tolerance is like a difference value.

### Analog control field

The first byte of this 4-byte field is the analog control type#. Types currently supported are:

- 00 No analog control (parameter page will not mark it with a "-")
- 01 Datel Multibus board (obsolete)
- 02 Motor (setting value is desired reading, relative setting is #steps)
- 03 Bipolar multiplex D/A (obsolete)
- 04 Unipolar multiplex D/A (obsolete)
- 05 Memory word (accessed as two bytes)
- 06 i8253 timer (obsolete)
- 07 M6840 timer (obsolete)
- 08 1553 D/A (12-bit)—used in rack monitor
- 09 Analog Devices RTI-602 D/A board
- 0A Memory word (accessed as a word)
- 0B Message queue setting to another cpu (co-processor)
- OC Unsigned 12-bit D/A (in short I/O space)
- 0D Burr-Brown MPV904 12-bit D/A board
- 0E 1553 D/A (16-bit)
- 0F AMD9513 timer (32-bits from pair of channels)
- 10 Memory byte (single byte no shift)
- 11 Memory byte (single byte w/shift in short I/O space)
- 12 Same channel reading word w/mask
- 13 Smart Rack Monitor analog control (12-bit)
- 14 Smart Rack Monitor analog control (16-bit)

Details of the meaning of the other 3 bytes available in the analog control field are found in the document entitled "Analog Control Types."

### Family word

The family word is a delta channel# used to reference another channel which is in some way related to this one. By including the appropriate delta value for a set of related channels, one can form a family of channels which is accessible from any member of the family. Listype #49 may be used to request the list of channel numbers that comprise the family to which a given channel belongs. This is more fully described in the document entitled "Related Groups of Channels."

### Associated digital status/control

One or two bits can be associated with an analog channel to show related status information such as on/off and allow digital control as well. This topic is more fully discussed in the document entitled "Digital Control Pulse Delays."

Separate from the analog descriptor fields for a channel device, there are alarm flag bits that can be set on the next to last line of the display. This flags word is shown in hexadecimal. Single characters are shown to the right as a reminder of each bit's meaning. The current set of flag bits available for setting are:

- 15 Active (1=enabled for alarm scan)
- 14 Pattern (1=composite status word)
- 13 Inhibit (1=inhibit beam while bad)
- 12 Two times (1=require twice in succession for change-of-state)
- 11 Beam (1=alarm scan only on beam pulses)
- 10 Bypass control—used internally
- 9 Two times counter—not settable
- 8 Good/bad (1=bad)—not settable
- 7 Silent (1=inhibit sending of alarm messages)

To modify these flag bits for a given channel whose descriptor is being displayed, enter the desired hex pattern and interrupt on that line.

To facilitate the inspection of families of channels, one can interrupt under the FAM area on the display to sequence to the next channel in the family (if there is one). Note that a value of \$0000 in the family word means there is no next channel in the family.

## Setting enable flag—important!

When the page is entered, an internal flag is set to disabled to prevent any settings from being made accidentally while browsing. To toggle this flag to enable settings, interrupt in the -SE field in the middle of the second line. The response to show that the flag is enabled is \*SE. If an attempt is made to change a descriptor without the flag enabled, the -SE field will flash a few times as a reminder that settings are not enabled.

Analog Descriptor Page Feb 25, 1992 page 5 introduced so the data displayed can be seen by the human eye. Incrementing beyond the maximum channel# shown on the listing line wraps to channel 0.

#### **Error status**

An error status code number is displayed as a single character at the end of the second line. If there are no errors, this character will be blank; otherwise, its value is displayed in inverse video. Likely values that may be displayed are:

8 At least one node is not responding to the request for data.

When no reply is received from a name lookup request, the same code will be shown immediately following the name field on the third line.

#### Alarm info

The last line shows the alarm trip count for the channel, which is the number of times the channel has been observed by the alarm scanning logic to change state from good to bad. This value is limited on the display to 9999.

Interrupt on the right side of this line to reset the alarms for the target node, resulting in zeroing the good/bad alarm flag bits for all analog channels and binary bits in that node. On the next alarm scan, then, every device which is in the alarm scan and in the bad state will report an alarm message. It is more usual for a host system to issue a broadcast setting to reset alarms in all nodes.

### Listing options

Two listings of analog database entries are provided on a listing line. On the left-hand part of the line, an interrupt produces a listing of each channel's ADESC entries, just as they are shown on the page. On the right-hand part of the line, an interrupt produces a listing of the ADATA table entries (the reading, setting, nominal and tolerance values). The listing starts with the channel currently selected on the page and ends with the channel# (in hex) indicated on the listing line, which is by default set to the maximum channel# available in that node The data for each channel is encoded into a single line, and a heading is output at the beginning that shows the target node# and the current time-of-day. The display is updated as the channels are scanned in sequence over the selected range. When a channel is accessed that is not used (meaning the name starts with a blank or a null byte, and the number of associated status bits is zero, and the analog control type is zero, and the channel is not in the alarm scan), it is skipped and omitted from the listing. The channel's data is displayed very briefly to at least give a visual hint of what's there.

The output of the serial port can be plugged into any RS-232 device, so that one can archive the contents of a node's local database in this way. It could be stored on a host's disk or captured by a Macintosh terminal emulator program or

# Here is an example of the two forms of listing output:

# Analog descriptors

S. I																	
NODE=0	611 AN	ALOG D	ESCRIPT	02/25	/92 12	54											
CHAN#	NAME	TITLE			UNIT	ANI	LG (	TRL	CVT	ADFS	OFFS	DAFS	OFFS	FMLY	DATE	DIGITAL	
STATUS/	CONTROL																
:0500	IN2PHS	T2-1	INTERTK	MANAUT	V	00			00	10	0	0	0		02/10/92	11 05AB,	01,
05AB,																	
:0501	GR2LO	RF2 P	ICKUP L	OOP #1	NRM	00			80	8.34	0.166	10	0.199		01/15/92	00	
:0502	GR2MID	RF2 G	RDIENT	MANAUT	NRM	02	А3	в015	08	8.34	0.166	18000	0.199		02/13/92	11 05AF,	01,
05AF,																	
:0503	GR2HI	RF2 P	ICKUP L	OOP #3	NRM	00			08	8.34	0.166	0	0.199		01/15/92	00	
:0504	PA2F	RF2 P	A FWD	CBR	MW	00			09	31.15	0	0	0.265		02/14/92	11 0515,	84,
0595,																	
:0505	PA2R	RF2 P	A REV P	OWER	MW	00			09	22.61	0	0	0.24		01/15/92	00	
:0506	DR2F	RF2 D	RVR FWD	POWER	KW	00			09	831	0	0	0.215		01/15/92	00	
:0507	DR2R	RF2 D	RVR REV	POWER	KW	00			09	309	0	0	0.291		01/15/92	00	
:0508	AD2CK8	RF2 A	/D ZERO	CHK 8	V	00			00	10	0	0	0		01/15/92	00	
:0509	AD2CK9	RF2 A	/D ZERO	CHK 9	V	00			00	10	0	0	0		01/15/92	00	
:050A	LL2F	RF2 L	L FWD P	OWER	W	00			09	18.12	0	0	0.245		01/15/92	00	
:050B	LL2R	RF2 L	L REV P	OWER	W	00			09	23.53	0	0	0.337		01/15/92		
:050C	IPA12F	RF2 I	PA1 FWD	PWR	W	00			09	2144	0	0	0.307		01/15/92	00	
	IPA12R				W						0	0	0.174		01/15/92	00	
	IPA22F				KW						0	0	0.233		01/15/92		
:050F	IPA22R	RF2 I	PA2 REV	PWR	KW					20.28	0	0	0.253		01/15/92		
	PH2ADJ				DEG			B013			0	2500	0		01/30/92		
	TU2POS			HGH	TN						0	0	0			12 050A,09	00,00
0500,00																,	,
	RF2LML	RF2 I	OSS MON	LOWER	V	0.0			0.0	10	0	0	0		01/15/92	00	
	RF2LMU									10	0	0	0			00	
	TOZIN				MA						0	0	0			00	
	TO2OUT				MA						0	0	0		01/15/92		
	TK2IPL				TOR						0	0	0		01/15/92		
	TK2IPH				TOR						0	0	0		01/15/92		
	MD2IV										0	0	0		01/15/92		
	MD2OV										0	0	0		01/15/92		
	MD20I										0	0	0		01/15/92		
	DR2SV										0	0	0		01/15/92		
	RF2HV										0	0	0			11 0516,	86,
0597,	ICI ZIIV	101 2 11	1 1010	011011	100	00	• •		00	100	0	Ü	· ·		02/10/52	11 0510,	00,
	RF2PAI	ספים 7	925 ETT	CIIDD	7\	٥٥			0.0	10000	0	0	0		01/15/92	0.0	
	DR2PAV										0	0	0		01/15/92		
	QPS201			RST							0		0			11 0518,	84,
0594,	QF5201	12 QU.	MD FOI	K51		13	AJ	0200	00 -	-312.3	0	312.3	U		02/11/92	11 0510,	01,
	QPS202	m2 OII	7D DC #	2	A	1 2	7.2	0201	0.0	-312.5	٥	312.5	0		01/30/92	0.0	
	QPS202 QPS203				A					-312.5		312.5				00	
					A					-312.5		312.5			01/30/92		
	QPS204																
	QPS205				A A					-312.5 -312.5		312.5 312.5			01/30/92 01/30/92	00	
	QPS206				A					-312.5						00	
	QPS207	_										312.5			01/30/92		
:0527	QPS208	1.7 ÖÜ	AD PS #	ō	A	13	АЗ	0207	UU -	-312.5	U	312.5	U		01/30/92	UU	

# Analog data

NODE=0611 ANALOG DESCRIPT 02/25/92 1255										
	CHAN#	NAME	TITI	LE	UNIT	READNG SETTNG	NOMINL '	TOLRNC	AFLG	TRIP
	:0500	IN2PHS	T2-3	1 INTERTKMANAUT	V	-0.0012	0	0.08	3400	0
	:0501	GR2LO	RF2	PICKUP LOOP #1	NRM	-0.002	0.981	1	3400	0
	:0502	GR2MID	RF2	GRDIENT MANAUT	NRM	0.0041	0.9789	0.0499	3400	0
	:0503	GR2HI	RF2	PICKUP LOOP #3	NRM	0.0021	0.983	1	3400	0
	:0504	PA2F	RF2	PA FWD CBR	MW	0.0124	2.1655	0	0400	0
	:0505	PA2R	RF2	PA REV POWER	MW	0.0062	0.1028	0.1649	1400	0
	:0506	DR2F	RF2	DRVR FWD POWER	KW	0.3297	174.96	12.097	3400	0
	:0507	DR2R	RF2	DRVR REV POWER	KW	0.1226	0.9524	0.7921	0400	0
	:0508	AD2CK8	RF2	A/D ZERO CHK 8	V	0.0055	0	0	0000	0
	:0509	AD2CK9	RF2	A/D ZERO CHK 9	V	0.0043	0	0	0000	0
	:050A	LL2F	RF2	LL FWD POWER	W	0.01	4.5648	0.9998	0400	0
	:050B	LL2R	RF2	LL REV POWER	W	0.0072	-0.0043	0.1996	0400	0
	:050C	IPA12F	RF2	IPA1 FWD PWR	W	0.9814	351.36	24.929	0400	0
	:050D	IPA12R	RF2	IPA1 REV PWR	W	0.6944	2.5462	2.4999	0400	0

Analog Descriptor	Page		Feb	25,	1992	2	page
:0515 TO2OUT T2 TOROID OUT	MA	0 -0.0336	0	0	0000	0	1 0
:0516 TK2IPL TK2 VIPPS2 LEE	TOR	-3.1671	0	0	0000	0	
:0517 TK2IPH TK2 VIPPS2 HEE	TOR	-9.9979	0	0	0000	0	
:0518 MD2IV RF2 MOD INPUT VLTS	V	0.0024	2.8296	0	0400	0	
:0519 MD2OV RF2 MOD OUTPUT VLT	' KV	0.0275	20.145	0	0400	0	
:051A MD20I RF2 MOD OUTPUT CUF	A	0.3052	171.2	0	0400	0	
:051B DR2SV RF2 DR SCREEN VOLT	. A	3.2959	507.08	24.902	0400	0	
:051C RF2HV RF2 HI VLTS ONOFF	' KV	0.0366	0	0	0400	0	
:051D RF2PAI RF2 7835 FIL. CURF	A	6742.2	6747.1	50.659	0400	0	
:051E DR2PAV RF2 4616 FIL. VOLT	V	0.8441	0	0	0000	0	

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### **Command file**

The source code files are:

SYSTEM.SA

System routines glue Pascal Analog Descriptor application EDAD.SA Numeric conversion—floating pt to ascii CVGN.SA

Adjust text string to upper case UPPERCAS.SA

There are about 1000 lines of source in  ${\tt EDAD}$  . SA. The total size of the application is about 9K bytes.